

Models of customer behavior

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- Suppose we want to sell m different items among n buyers.

- how do buyers choose items?

- 3 models of customer behavior

- i) Perfect segmentation - Each customer only wants a single item from the set of items
- ii) (Probabilistic) Choice model - Each customer chooses an item from amongst the displayed items
- iii) Strategic choice - Customers compete with each other to try and get the 'best deal' for themselves.

Auctions and mechanism design

- Up till now, we looked at perfect segmentation and probabilistic choice, and used pricing, capacity control and assortment control as our optimization tools.
- We now introduce a model for strategic customers, and a new optimization tool - auctions
- Consider a setting where we want to sell 1 item
 - Quasilinear utility model
 - Each bidder i has an independent value v_i for the item. This value is private
 - Sale [If the bidder is offered the item at price $p \leq v_i$, then its utility is $v_i - p$]
 - No sale [If the bidder is not offered the item (or offered at price $p > v_i$), then its utility is 0]

• Sealed-bid auctions

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These occur in three steps -

- i) (Bidding) Each bidder i communicates bid b_i to seller
- ii) (Allocation Rule) Seller chooses bidder who gets the item (if anyone)
- iii) (Payment Rule) Seller decides on price

— Natural allocation rule - sell to highest bidder

— Payment rule? This affects bidder behavior!

Eg - What if price = 0?

Then everyone tries to set b_i as high as possible!

* First-price auctions

- Set payment $p = \max_i [b_i]$
Allocate item to $i^* = \arg \max_i [b_i]$
- Problem: Very difficult for bidders to decide their bid!

* Second-price auction (Vickrey auction)

- Allocate item to $i^* = \arg \max_i [b_i]$
Set payment $p = \max_{i \neq i^*} \max_{j \neq i^*} [b_j]$
- This is equivalent to an ascending price auction
- Now what should bidder i bid?

- We now show two properties of the Vickrey⁽³⁾ auction

i) In the Vickrey auction, every bidder i sets her bid $b_i =$ private valuation v_i , no matter what the other bidders do (dominant strategy)

Pf: Let $b_{-i} \equiv$ vector of bids of all bidders other than i

- Fix some arbitrary bidder i , valuation v_i , bids b_i

- Let $B = \max_{j \neq i} b_j$, and suppose i knows B

- There are 2 cases

i) If $v_i < B$, then bidder i can get

a utility of $\max\{0, v_i - B\} = 0$, which

can be achieved by setting $b_i = v_i$

\uparrow bid $b_i < B$ \uparrow bid $b_i > B$

ii) If $v_i \geq B$, then bidder i can get utility of $\max\{0, v_i - B\} = v_i - B$, again by setting $b_i = v_i$

2) In the Vickrey auction, every truth-telling bidder ⑥
has non-negative utility

Pf - If bidder i loses, then utility = 0

- If bidder i wins (while bidding $b_i = v_i$), then
utility is $v_i - B \geq v_i - b_i = 0$ (as $b_i \geq B$)

Henceforth, we want all mechanisms to have these 2 properties

• (Dominant Strategy) Incentive Compatibility (DSIC)

Bidder i 's utility is maximized by setting $b_i = v_i$, no matter what other bidders bid.

• Individual Rationality (IR)

Every bidder has non-negative utility assuming truth-telling.

• As shorthand, we will call a mechanism with these two properties to be DSIC. Our aim is ^{objective} to design DSIC mechanisms to maximize some given x .